Learning Journal

Package 1:

UnassignedReferenceException: The variable cameraTransform of Movement has not been assigned.

I should assign the Main Camera to the cameraTransform.

It worked.

Package 2:

No Errors.

Package 3:

No Errors.

Package 4:

Assets\Components\Health\_Damage.cs(25,18): error CS1002: ; expected

I should add ; at the end of line 25.

It worked.

Project:

No Errors.